

**Table 1.5.** Prey phenotype simulation over generations in white rice environment

	Starting Number		
	20	20	
<b>Generation 1</b>	<b>Black Beans Eaten</b>	<b>White Beans Eaten</b>	<b>Beans Eaten</b> add up the total number of beans eaten by each team member
Team member:			
<b>Total Beans Eaten</b> add up beans eaten by all team members			
<b>Proportion Eaten</b>	/20	/20	
<b>Percentage Eaten</b>			
<b>Total Beans Remaining</b> subtract total beans eaten from starting number			
<b>Reproductive Event</b> double total beans remaining by color. This is the starting number for next generation			

	Starting Number		
<b>Generation 2</b>	<b>Black Beans Eaten</b>	<b>White Beans Eaten</b>	<b>Beans Eaten</b> add up the total number of beans eaten by each team member
Team member:			
<b>Total Beans Eaten</b> add up beans eaten by all team members			
<b>Proportion Eaten</b>	/	/	
<b>Percentage Eaten</b>			
<b>Total Beans Remaining</b> subtract total beans eaten from starting number			
<b>Reproductive Event</b> double total beans remaining by color. This is the starting number for next generation			

**Table 1.5. (continued).** Prey phenotype simulation over generations in white rice environment

	Starting Number		
	Black Beans Eaten	White Beans Eaten	
<b>Generation 3</b>			<b>Beans Eaten</b> add up the total number of beans eaten by each team member
Team member:			
<b>Total Beans Eaten</b> add up number eaten by each team member			
<b>Proportion Eaten</b>	/	/	
<b>Percentage Eaten</b>			
<b>Total Beans Remaining</b> subtract total beans eaten from starting number			
<b>Reproductive Event</b> double total beans remaining by color. This is the starting number for next generation			

	Starting Number		
	Black Beans Eaten	White Beans Eaten	
<b>Generation 4</b>			<b>Beans Eaten</b> add up the total number of beans eaten by each team member
Team member:			
<b>Total Beans Eaten</b> add up number eaten by each team member			
<b>Proportion Eaten</b>	/	/	
<b>Percentage Eaten</b>			
<b>Total Beans Remaining</b> subtract total beans eaten from starting number			
<b>Reproductive Event</b> double total beans remaining by color. This is the starting number for next generation			